

The Pirate Princess

A play in one act

by James Armstrong

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STORY OF THE PLAY

You might think it's fun to be a princess like Alwida, and to live in a castle. But her castle is so lame! It doesn't even have a moat. Tired of parents who never listen and are always telling her what to do, Alwida runs away from home in search of adventure. Instead she finds Alf, the prince from a nearby country. The two hit it off at first, until Alwida's parents ground her in her tower. She escapes, but is captured by bloodthirsty pirates. Finally! An adventure! The pirates think they've taken a frail, simple girl as their prisoner, but they are about to be in for a big surprise....

"The Pirate Princess" was originally performed in May, 2007, by Snug Harbor Cultural Center in Staten Island, New York, through their Theatre for Young Audiences program.

Executive Producer: Christopher Catt

Associate Producers: Nicole J. Libby, John Scamardella

Director: Ron Piretti

Set Designer: Joanna Sim

Costume Designer: Gayle Parness

Lighting Designer: Ezra Donellan

Stage Manager: Gena Mimoso

The cast was as follows:

ALWIDA: Rachel Somma

PRINCE ALF: Carlo Riveccio

KING SIWARD etc.: John C. Fitzmaurice

QUEEN etc.: Kaitlin Wright

PIRATE etc.: Matthew Pepitone

PIRATE etc.: Alicia Magliaro

CAST OF CHARACTERS

(With doubling: 2 m, 2 w, 2 flexible)

ALWIDA: A young princess.

PRINCE ALF: Prince of Denmark.

PRISONER: also plays

KING SIWARD, Alwida's father

CAPTAIN KILLBLOOD, a pirate

FIRST SOLDIER

PIRATE QUEEN: also plays

QUEEN SIWARD, Alwida's mother

SECOND SOLDIER

FIRST GUARD: also plays

FIRST SERVANT

FIRST SNAKE

FIRST PIRATE

SECOND GUARD: also plays

SECOND SERVANT

SECOND SNAKE

SECOND PIRATE

TIME: The Middle Ages. **PLACE:** Scandinavia.

Performance time: About 35 minutes.

PROPS

Rope to tie hands; comical-looking ax and swords; two sticks or branches; wrapped "herring"; two snake puppets; sack with "meat"; guitar; jug and flask; spyglass; two pirate helmets.

Scene 1: A Field

(In the darkness, we hear a sea shanty.)

VOICES: Come all ye young fellows that follow the sea,
To my way haye, blow the man down,
And pray pay attention and listen to me,
Give me some time to blow the man down.

(As the LIGHTS come up, two GUARDS enter with a PRISONER. The PRISONER has his hands tied and the FIRST GUARD carries a large, comical-looking axe.)

FIRST GUARD: This way, you pirate dog.

PRISONER: Ow!

SECOND GUARD: You have been found guilty of piracy upon
the high seas.

PRISONER: But I'm innocent!

FIRST GUARD: Didn't you attack a ship and seize its
treasure?

PRISONER: Well... yes.

FIRST GUARD: Then you're guilty.

SECOND GUARD: You have been sentenced to die by
beheading. The axe is already prepared. Have you any last
words?

(A PIRATE QUEEN sneaks up behind the GUARDS. She wears two swords.)

PRISONER: Yes. Look out behind you!

SECOND GUARD: What? You don't think we're going to fall
for that old trick, do you? How stupid do you think we are?

PRISONER: Don't say I didn't warn you.

FIRST GUARD: Oh, please! Look out behind you? We're not
complete—

*(The PIRATE QUEEN knocks the heads of the GUARDS
together, and the GUARDS fall to the ground.)*

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PRISONER: Quick, Captain! Untie me before they wake up!
PIRATE QUEEN: The things I do for my crew.

(The PIRATE QUEEN unties the PRISONER.)

PRISONER: Is the ship ready to sail?
PIRATE QUEEN: Aye. As soon as we get back on board.

(The GUARDS wake up and draw their swords.)

SECOND GUARD: I'm afraid that will be never.

(The PIRATE QUEEN draws her sword. She fights with both of the GUARDS, and pushes them back.)

PIRATE QUEEN: Here, matey!

(The PIRATE QUEEN draws her second sword and tosses it to the PRISONER. Together, they fight the two GUARDS.)

FIRST GUARD: Yield! In the name of the King.
PIRATE QUEEN: I yield to no man! Give us back the freedom of the mast and the sail, or prepare to die!

(They freeze. ALWIDA enters, carrying a parcel. She points to the PIRATE QUEEN.)

ALWIDA: That's me: Alwida the Pirate, Queen of the High Seas! Except it's not. Only in my imagination.

(The scene unfreezes, and the GUARDS and PIRATES put up their swords.)

PIRATE QUEEN: Uh-oh, fellas. Looks like we're mythical. Better pack up.

SECOND GUARD: Aw....

PRISONER: You mean we're just imaginary?

PIRATE QUEEN: Afraid so. Not much use for pirates in the real world anymore.

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(The GUARDS wander off.)

ALWIDA: I wish I were a pirate who sailed out on the ocean looking for adventure and gold. But I'm not. I'm just plain Alwida. And do you think pirates ever come around my neighborhood? Almost never. The last one was over three years ago, and he didn't even have a patch over his eye.

PRISONER: At least he wasn't imaginary!

ALWIDA: Will you be quiet? I'm talking to the audience here.

PRISONER: Sorry.

(The PRISONER and the PIRATE QUEEN wander off.)

ALWIDA: You see, audience, even though I've always wanted to be a pirate, I've never been able to. I have to sit at home in the castle, like a good little princess. You might think it would be great to be a princess and live in a castle, but our castle is so lame! It doesn't even have a moat. I asked Mom and Dad, "Can we please, please, please get a moat? Just a small one?" "Too dangerous," they said. "What if someone falls in?" Well, duh! That's the whole point! Mom and Dad make me so mad. They're always trying to get me to be safe and act ladylike and not belch in public. *(Burps.)* Excuse me. But what am I supposed to do, stuck inside all day? That's why I ran away. To finally have some adventure and excitement! Only now, I'm exhausted, and my feet hurt. *(Sits down and opens the parcel.)* Great. And I'm down to my last herring. Maybe I'll be lucky and get captured by pirates. Ooo! Here comes one now! Over here! Over here!

(Enter ALF.)

ALF: Who's that?

ALWIDA: Are you a pirate?

ALF: No. Why would you think I was a pirate?

ALWIDA: I don't know. You look vaguely ... piratical. Hey, you want half a salted herring?

ALF: All right.

End of Freeview

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